

LOMBARD PARK DISTRICT



SUMMER SOFTBALL 2010

Registration Deadline April 10
Captain's Meeting Wednesday April 14th

Welcome to the Lombard Park District Adult Softball Program!

This program is designed to meet the Softball needs of the residents of Lombard and participating non-residents. Leagues are organized in an effort to meet a variety of skill levels.

Although we open our leagues to skill levels from recreational to competitive, remember this is for FUN. Have a safe and enjoyable softball season!

If you have any questions, comments or suggestions about our program, please feel free to contact any of the Park District Staff:

Any questions concerning this booklet, please call (630) 620-7322.

Registration Information:

Registration will be done as follows:

- ❑ Priority Registration: Resident teams begin registration on February 1st. A resident team is defined as a team made up of 70% Lombard Park District residents on the roster. Five or more non-residents constitute a non-resident team. **Teams claiming residency will need to provide proof for all players.**
- ❑ Nonresident teams begin registration on February 8th.
- ❑ Please be ready at the time of registration, to supply the Park District with the captain's and co-captain's names, addresses, home and work phone and email address. You may pay by Cash, Check, or Credit Card. Checks are to be made payable to the **Lombard Park District**. You will not be guaranteed a spot in the league until full payment is received.
- ❑ **Teams may pay \$100 deposit to hold spot in league plus credit card #. If full payment is not received by April 10, 2010, card will be charged balance of league fee. Please call 630-620-7322 to confirm payment.**
- ❑ Completed rosters are due at the first game. Changes may be made to rosters up until the conclusion of the second scheduled game.
- ❑ The Lombard Park District is not responsible for incorrect information on registration or roster forms. Please inform the Park District of any change in address phone numbers, or email so you will receive correct information about changes, meetings or make-ups.
- ❑ The season begins the week of May 2nd.

2010 League Overview:

(Teams may sign up in multiple leagues)

| Code | League | Day | Start | Game Times | Fee: R/NR |
|--------|-----------------|-----|-------|------------------|--------------|
| 2123-3 | Coed 14''(Mush) | M | 5/3 | 6:30 – 9:30 p.m. | \$620/\$720* |
| 2123-4 | Coed 14''(Mush) | W | 5/5 | 6:30 – 9:30 p.m | \$620/\$720* |
| 2123-5 | Coed 12'' | F | 5/7 | 6:30 – 9:30 p.m | \$620/\$720* |
| 2121-7 | Men's 12'' C | F | 5/7 | 6:30 – 9:30 p.m | \$620/\$720* |

**These leagues are recreational leagues (least competitive)*

| | | | | | |
|--------|--------------|-------|-----|------------------|-------------|
| 2123-0 | Coed 12'' | Su | 5/2 | 1:00 - 7:00 p.m. | \$640/\$740 |
| 2123-1 | Coed 12'' A | Tu | 5/3 | 6:30 – 9:30 p.m | \$640/\$740 |
| 2123-2 | Coed 12'' B | Th | 5/6 | 6:30 – 9:30 p.m | \$640/\$740 |
| 2121-0 | Men's 12'' | Su | 5/2 | 9 a.m. - 1 p.m. | \$640/\$740 |
| 2121-1 | Men's 12'' A | M | 5/3 | 6:30 – 9:30 p.m | \$640/\$740 |
| 2121-2 | Men's 12'' B | M | 5/3 | 6:30 – 9:30 p.m | \$640/\$740 |
| 2121-3 | Men's 12'' A | Tu | 5/4 | 6:30 – 9:30 p.m | \$640/\$740 |
| 2121-4 | Men's 12'' A | W | 5/5 | 6:30 – 9:30 p.m | \$640/\$740 |
| 2121-5 | Men's 12'' B | W | 5/5 | 6:30 – 9:30 p.m | \$640/\$740 |
| 2121-6 | Men's 12'' B | Th | 5/7 | 6:30 – 9:30 p.m | \$640/\$740 |
| 2120-0 | Men's 16'' | Tu/Th | 5/4 | 6:30 – 9:30 p.m | \$640/\$740 |

(\$25 forfeit fee already included)

Games canceled due to un-playable field conditions will be scheduled on Saturdays or alternate days when needed or available.

Saturday Make up Dates – May 29, June 26, July 24, August 14

Game times will be posted the Monday before.

Teams claiming resident status will need to provide proof of residency for all players.

All weekday leagues have a Min/Max of 6/8. Sun Men Max:10 Sun Coed Max:16. Men's 16'' Max:12

Some leagues may be combined based on enrollment.

Eligibility:

1. Players must be 18 years of age as of the start of league play to be eligible.
2. If a player is ruled ineligible, all games in which he/she participated will be forfeited.
3. No player will be allowed to be rostered on 2 or more teams in the same league.

General Rules

1. Completed rosters and waivers are due by the first game. A player can be replaced for medical reasons if a doctor's note is given. No other addition can be made during the season.
2. Rosters are limited to 20 players.
3. Team members must wear the same colored shirts.
4. All umpires decisions will be considered final. No protests will be allowed, except for eligibility questions.
5. The Lombard Park District does not assume responsibility for any type of injury or loss of property.
6. The Lombard Park District and/or league supervisor reserves the right to change team names or refuse entry of any player, sponsor, spectator or team if in our opinion it is contrary to Park District ordinances, rules or philosophies.
7. A ten-minute grace period will be allowed for the first game played every night.
8. Result sheets will be final. After each game the team captain should sign off on the results. If there is no signature the results cannot be contested.
9. A team may start or end with 9 players. If a player is ejected the game is considered a forfeit. If a player is injured the team can play with 8 players.
10. **No Metal Spikes** will be permitted in any league.

***After league rules, ASA rules apply.**

Pitching:

The pitcher must take a position with one foot on the ground and on or both feet in contact with the pitchers plate. The pitch must have a 6' to 12' arc and must clear the white of the plate. A pitch may hit the black on the back of the plate and may drop in the well for a strike.

All leagues will play with a one and one count. Every batter will start with one ball and one strike.

| League | Pitching | Bases |
|---------------|-----------------|--------------|
| 12" | 50' | 65' |
| 16" | 38' | 60' |

Courtesy Runner

Teams who have injured players, who can bat but cannot run, will be allowed a courtesy runner. The courtesy runner will be the batter who made the last out. Players needing courtesy runners need to be identified before the start of the game.

Substitution/Re-Entry

Any starting player may be withdrawn and re-entered once, provided players occupy the same batting positions whenever in the line-up. Substitutions may not re-enter once withdrawn. The starting player and substitute may never be in the game simultaneously.

Game length

All scheduled games will be seven innings or the one hour time limit, whichever comes first. No new inning will be started after 1 hour. If the game is tied after seven innings, extra innings will be played to determine a winner. If the time limit has been met and there is still a tie, only one extra inning will be played.

A game called by the umpire due to rain or darkness will be considered regulation if five or more complete innings have been played (4 ½ if home team is winning). If fewer innings have been completed the game will be rescheduled from the stopping point.

Games will be rescheduled on regular game days when possible. Every effort will be made to give one week notice for rescheduled games.

Teams should be prepared to make up games on alternate week days/weekend days when deemed necessary by the Athletic Program Manager.

A team that is ahead by 20 or more runs after 4 innings, 15 or more runs after 5 innings or 10 or more runs at the end of 6 innings shall be declared the winner.

Official Scorebook

To avoid confusion throughout the game, the home team will have the official scorebook. Any questions regarding scores, outs, or innings will be the responsibility of the home team. The home team will be listed first on the schedule.

Men's 12" Softball Rules

General Rules apply in all situations not covered below

Home Run Rule -- 1 per inning will be allowed in Men's "A".

-- 3 per game will be allowed in Men's "B" and "C".

Each successive home run will result in an out being issued.

Coed 12" Softball Rules

General Rules apply in all situations not covered below

1. Batting order alternates Male/Female or Female/Male.
2. When starting a game with only 9 players the sex with the most participants will bat first.
An out will be assessed in the 10th spot only for a team that is batting more men than women.
3. Positions in the field must alternate.
 - a. Pitcher/Catcher
 - b. 1st base/2nd base
 - c. Shortstop/3rd base
 - d. Left field/Left Center
 - e. Right field/ Right Center
4. Outfielders cannot be on the skin of the infield prior to the pitch crossing the plate.
5. Any male player who slides into a base being covered by a female player must avoid contact at all costs. Rough play in this situation, is grounds for immediate ejection.
6. **If a male batter is walked (intentionally or otherwise), the female batting next may choose to bat or accept a walk.**
7. Home Run Rule – 1 per inning. Each successive home run will result in an out.

16" Softball Rules

General Rules apply in all situations not covered below

1. A drag step delivery is allowed.
2. A pitcher is allowed two hesitation moves. On the third motion, the pitcher must deliver the pitch or throw to a base.
3. There is an unlimited arc on the pitch.
4. Lead offs are allowed.
5. A base runner may attempt to steal second base only if the pitcher makes a play on him and second base is unoccupied. A runner who advances illegally must be tagged out or can return to 1st base without penalty. A runner cannot advance on a throw from the catcher.
6. No gloves can be worn at any time.

Batting

Only official ASA certified bats may be used. The site supervisor and umpire will check all bats before each game. Please be there 15 minutes early for bat check.

This list can be found on the ASA website (www.softball.org). Along with the approved bats you will find a list of illegal bats that can not be used in league play. At any point throughout the season this list can change. Teams are responsible for checking the site to ensure all bats are legal.

The official bat in ASA Championship Play must meet all of the requirements of Rule 3, Section 1 and:

1. must bear **either** the ASA approved 2000 certification mark **or the ASA 2004 certification mark** as shown below, and must not be listed on an ASA non approved list, **or**



2. must be included on a list of approved bat models published by the ASA National Office; or
3. must, in the sole opinion and discretion of the umpire, have been manufactured prior to 2000 and if tested, would comply with the ASA bat performance standards then in effect.

Beginning January 1, 2004, all bats in ASA Championship Play must pass the ASA 2004 bat standard. All bats having the 2004 certification mark will be allowed in ASA Championship Play. Bats that have the 2000 certification mark will not be allowed in ASA Championship Play unless they are listed on an approved bat list on the ASA website. For convenience, the ASA website has a listing of bats that do not pass the ASA 2004 bat standard.

Illegal Bats

Bats that do not meet ASA standards.

Please go to www.softball.org for a complete listing of illegal bats.

Ejection from a game:

Any player who is ejected from a game for any reason will receive an automatic one game suspension. This suspension will be served during the team's next league game. Any player ejected from a game must leave the bench and the field area in a prompt manner. If they do not, they will face further disciplinary action up to and including removal from the league. The Park District reserves the right to remove a player from a league depending on severity of incident.

Illegal Players:

The use of an illegal player is prohibited. It is ground for an immediate forfeit. If a team should request identification of a player, that player must provide a picture I.D. to the Field Supervisor or the Official at the time of the request or be ejected from the game. Any team who uses an illegal player puts themselves in jeopardy of being expelled from the league.

Liability Statement:

The Lombard Park District does not assume responsibility for any personal injury or loss that any team member or spectator may incur as a result of this program.

Forfeits:

Teams who do not forfeit during the season will receive a refund of \$25 at the end of the season.

Teams who do forfeit:

1st Forfeit: Team loses refundable forfeit fee.

2nd Forfeit: Team must pay \$25 cash before next game.

3rd Forfeit: Team will be dropped from league without a refund.
(No exceptions)

Alcoholic Beverages:

No alcoholic beverages are allowed. If any members of a team or the team's fans are seen consuming alcohol on school or Park property (including parking lot) before, during or after their game risk forfeiture and disciplinary action up to and including removal from the league. Teams are responsible for their fans. It is up to the team to inform their fans of this policy.

Unsportsmanlike Conduct:

Any team or individual exhibiting unsportsmanlike acts towards members of another team, a umpire, spectators or any Park District representative before, during, or after the game, risks disciplinary action. The Park District reserves the right to administer disciplinary action including suspension, forfeit or expulsion if in our opinion any team or individual displays inappropriate behavior.

Behavior Management:

All participants and spectators are expected to adhere to the Lombard Park District rules and philosophies as well as local, state and federal statutes at all times. Any individual who violates these rules will be subject to disciplinary action up to and including removal from the program.

Any individual who has been administered a disciplinary action has the right to an appeal. This appeal must be in writing and received within 24 hours of the disciplinary action. The Park District will review this appeal in a timely fashion and all disciplinary action will stay in effect while the appeal is reviewed.

Appeals should be directed to:

**Lombard Park District
820 S. Finley Rd
Lombard, IL 60148**

Award Money (All leagues)**Regular Season**

- 1st Place - \$300
- 2nd Place - \$150
- 3rd Place - \$50

Tournament

- 1st Place - \$100
- 2nd Place - \$50

** Recreational leagues do not have award money

Practice Permits

Teams may secure a practice permit for exclusive use of a field based on availability (rental rates do apply). The team captain can contact the Program Manager at 630-620-7322.

Each practice permit is only good for the dates listed. The practice permit is scheduled for a two hour time period. You must have a validated permit with you to use a Lombard Park District softball field.

At any point during the season open fields can be used. The Park District does ask that if a field is dragged and lined that you do not practice.

Softball Field Locations

1 – Madison Meadows Park

- # 13 Madison St. (next to the tennis courts)
- # 14 & 15 – Corner of Fairfield and Harding
- # 16 – Corner of Wilson and Lewis

2 – Four Seasons Park

- # 22 – Finley Rd



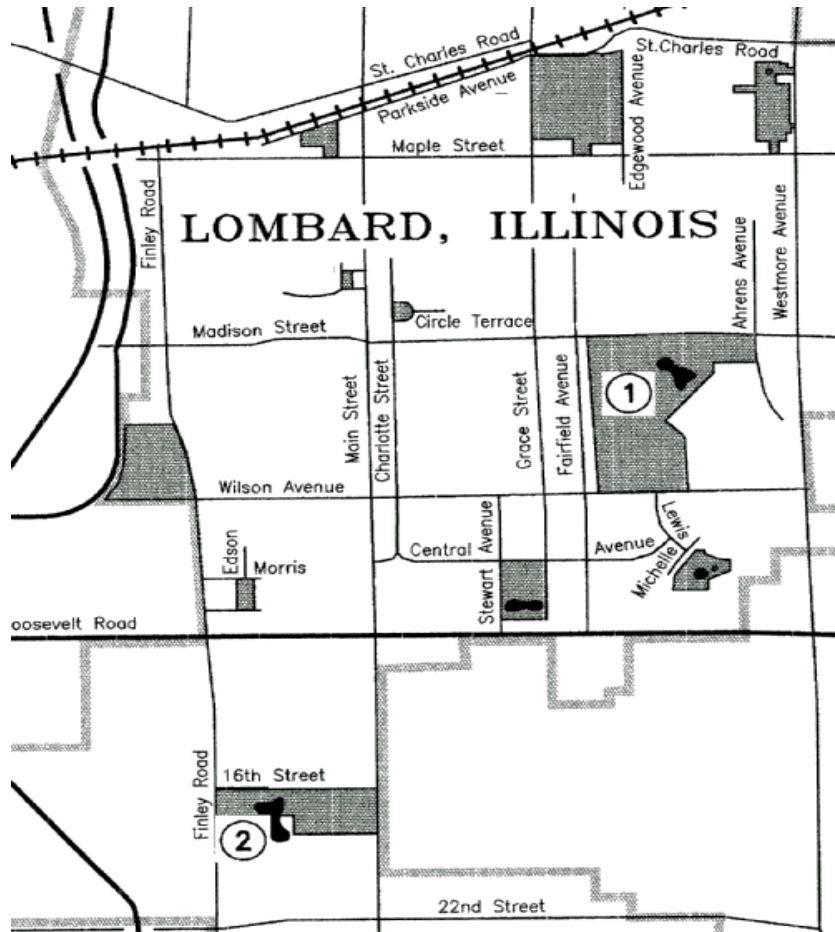
Lombard Park District

Sports Hotline

(630) 415-3479

**Updated after 4pm weekdays, 7:30am weekends
Check daily for weather and game schedule updates!
Weather info M-F also available on our website:**

www.lombardparks.com



2010 Adult Summer Softball
Captain's Meeting
Wednesday April 14th

Men's 12 in 6:00pm

Coed 12 & 14 in 6:45pm

Men's 16 in 7:30pm